Dmytro P.
Software Developer

Profile

Software developer with 2 years of professional development experience mainly focusing on game development. Good in developing strategies, simulations, adventures, platformers and racing games for desktop and mobile platforms, alone and in teams.

Key Skills

- ✔ **Unity**
- ✔ **C#/.NET**
- ✔ **Photon/PUN2**
- ✔ **SQL**
- ✔ **Git**
- ✔ **Firebase**
- ✔ **Flutter**
- ✔ **Java/Kotlin**

Interests

- ♥ **Aikido**
- ♥ **Wing Chun**
- ♥ **Historical European Martial Arts**

Contact

- ⌂ Eindhoven, the Netherlands
- ✉ dima.gamedev.pm.me
- ⚲ https://dimagamedev.wordpress.com/
- ▶ https://www.youtube.com/channel/UCVCilUwHDxHIxpbV5O3Py6w
- ⌥ https://github.com/tall-horse

Experience

Sep 2022 - Feb 2023
Artking Studio
Unity programmer, Eindhoven
Built a race mechanic from scratch for a mobile game Pocket Garage as well as game UI. The game is designed to hold numerous car configurations.

Feb 2022 - July 2022
Studio Tronix
Unity developer, Eindhoven
Developed a virtual 3D museum functionality. Users can walk around the museum, place, rotate, and scale art objects as well as custom paintings and video frames. The simulation supports multiplayer

Feb 2021 - June 2021
Dutch Game Studio
Flutter frontend game developer, Remote/Eindhoven
I worked on improving an existing game - WordCrex. It is a mobile word builder game for Android and IOS. My job was: to set up different layers of application, namely data, business logic and UI layers; created shop, localization and achievements pages layout and functionality; managed in-game items.

Education

Sep 2018 - Feb 2023
Bachelor of ICT & Software Engineering
Fontys University of Applied Sciences, Eindhoven, Netherlands
This program gave me opportunity to learn basics of ICT and dive deep into game development by completing 2 game development specializations, a minor and 2 internships

Sep 2007 - May 2018
General Secondary Education
Humanitarna Himnaziya №1, Vinnytsia, Ukraine
The course had focus on teaching English, which helped me to prepare for education abroad

Courses

July 2023 - August 2023
DESIGN PATTERNS FOR GAME PROGRAMMING
Udemy, Penny @Holistic3D.com
https://ude.my/UC-22871e63-acee-4bf3-ae5f-b6a1b0a637a5